Storage Systems

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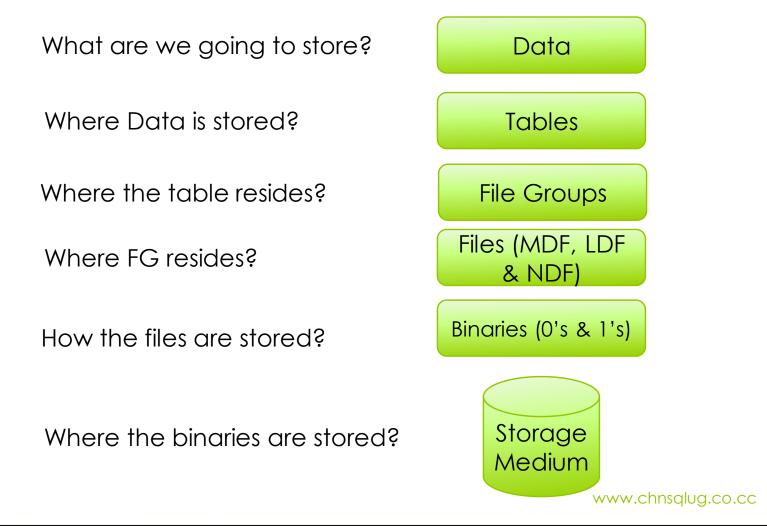
• Intro to Storage system

- Hierarchy of storage
- Storage Sharing
- RAID

Storage Best Practices for SQL Server
Q & A

• Intro to Storage system

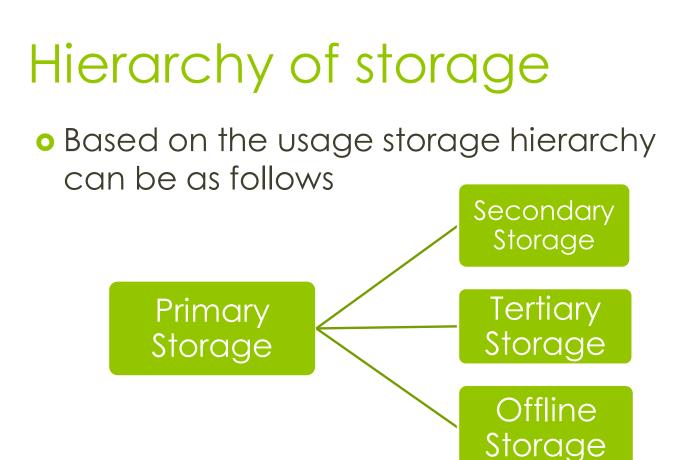
Intro to Storage system



Intro Storage system contd..

- A computer system can store and retrieve the data only in binary format.
- All the data (audio, video, documents, etc) stored will be converted into bits and stored in the storage medium.
- These binary units are stored as blocks into the storage medium and the most common unit is a byte (nothing but 8 bit as 10101010)
- All these units of bytes decides the size of the storage medium. Ex 8 million bits is equal to one MB
- To satisfy large storage & usage requirement, we have some different types of storage mediums

Intro to Storage systemHierarchy of storage



Hierarchy of storage contd..

• Primary Storage



- Simply referred to as Memory
- Only One directly accessible to CPU
- Offline Storage
 - It's a medium or device which is not under the control of CPU



Hierarchy of storage contd..

• Tertiary Storage

- 3rd level of storage.
- Involves robotic mechanism to mount or dismount storage medium based on requirement
- Usage is mainly for archival process





Hierarchy of storage contd..

Secondary Storage

- 3rd level of storage.
- Involves robotic mechanism to mount or dismount storage medium based on requirement
- Usage is mainly for archival process



Intro to Storage system
Hierarchy of storage
Storage Sharing

Storage Sharing

- Refers to how you are accessing the storage from CPU.
- Choosing a sharing method is based on personal and individual decision. However some of the most common factors to consider are
 - Capacity
 - Performance
 - Scalability
 - Availability and Reliability
 - Data Protection &
 - Budget Concerns
- Storage sharing is segregated mainly into 3 categories
 - DAS Dedicated Attached Storage
 - NAS Network Attached Storage
 - SAN Storage Area Network

DAS – Dedicated Attached Storage

- Most basic level of storage
- Storage is directly connected to the server or host machine
- Reads data at block level
- Less Expensive than NAS or SAN
- Sharing is not possible
- Doesn't have advanced features as replication or snapshot
- It's not scalable
- Performance is less compared to SAN or NAS

NAS – Network Storage Access

- Can be connected virtually through SMB or NFS protocols
- Reads at file level
- It's Shareable
- NAS is scalable in terms of capacity and performance
- It's costly compared to DAS
- Provides advanced features

SAN – Storage Area Network

- Can be connected virtually through AoE, FC, iSCSI etc
- Reads at block level
- It's Shareable
- SAN is scalable in terms of capacity and performance
- It's costly compared to DAS
- Provides advanced features with synchronous replication

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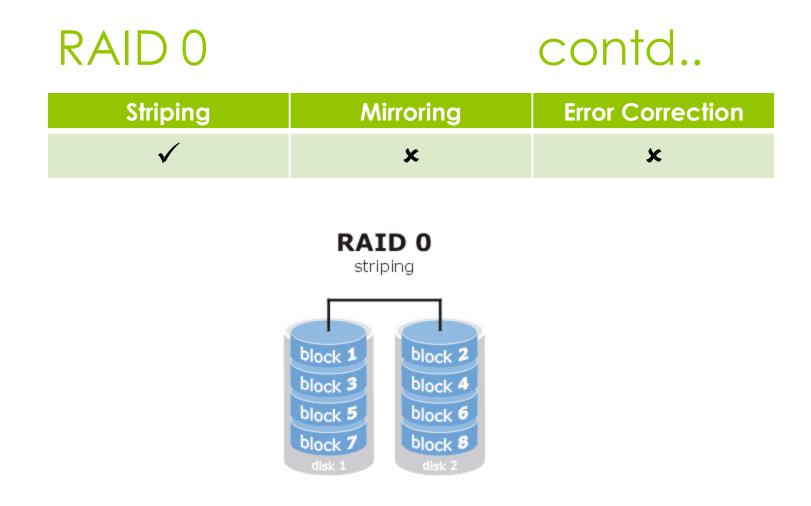
RAID

- Redundant Array of Inexpensive Disks or Redundant Array of Independent Disks
- High level storage reliability with low cost
- Distributes data across multiple disks but array is seen as single disk in OS
- Combines two or more physical hard disk into one single logical disk, this can be achieved using hardware or software
- There are three main key concepts for RAID
 - Mirroring
 - Striping
 - Error Correction
- Based on these 3 concepts there are many types of RAID schemes available.
 - RAID 0,1,2,3,4,5,6,7,0+1,1+0,0+3,3+0,0+5,5+0,1+5
- We are going to discuss only most commonly used RAID schemas, which are RAID 0,1,5 and 10

RAID 0

- Strips the data across the disks
- Requires minimum of two disks
- This scheme is the fastest of all the RAID's since no burden on read or write, so more IOPS
- Easiest configuration
- Data cannot be retrieved if any of the disks get failed
- If N number of disks are there then the usable disks will be N

Reads	Writes
Good	Good



RAID 1

- Mirroring the data across the disks
- Data can be available even if a disk gets failed
- Requires minimum of two disks
- If N number of disks are there then the usable disks will be N/2

Reads	Writes
Good	Fairly Ok

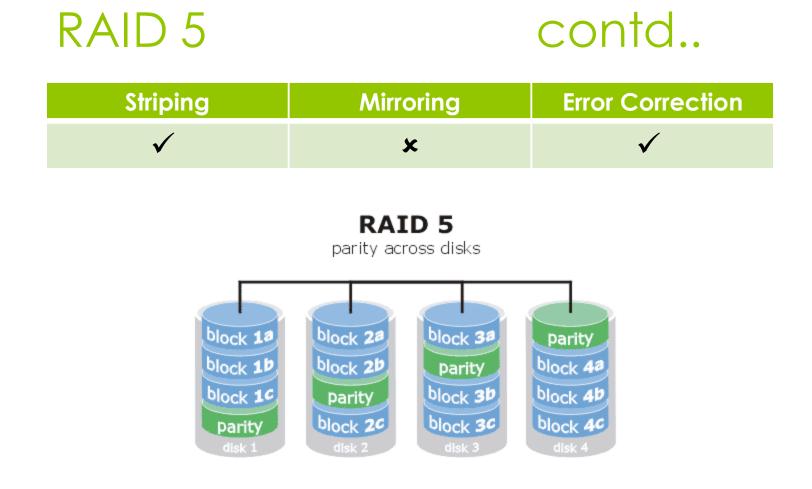
RAID 1 contd..

Striping	Mirroring	Error Correction
×	\checkmark	×
	RAID 1 mirroring block 1 block 2 block 3 block 4 block 4 block 4 block 4 block 4 block 4 block 4 block 4	

RAID 5

- Strips the data across disk and store with parity for error correction
- Commonly used RAID method since it achieves good balance between performance and availability
- Requires minimum of three disks
- If N number of disks are there then the usable disks will be N-1

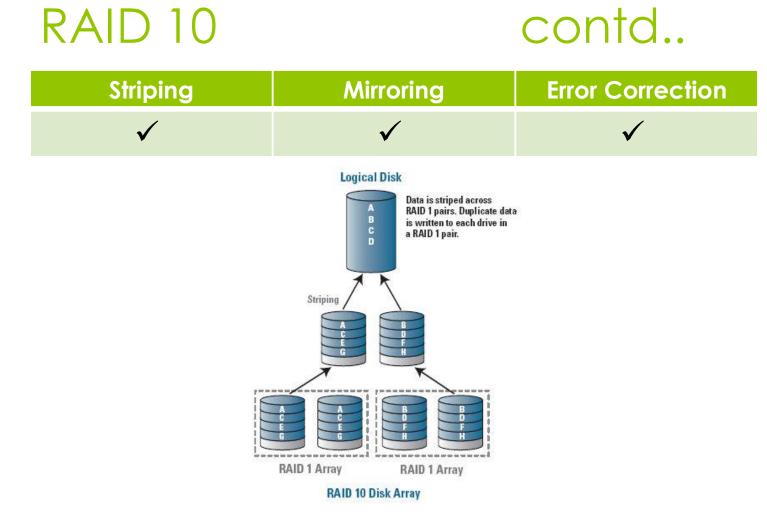
Reads	Writes
Good	Poor



RAID 10

- It's a hybrid or Nested RAID system with RAID 1 mirrors with a RAID 0 stripe
- Provides high performance fault tolerance system
- Requires minimum four disks
- If N number of disks are there then the usable disks will be N/2

Reads	Writes
Good	Good



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- Storage Best Practices for SQL Server

Storage Best Practices for SQL Server

- Study the IO characteristics of SQL Server & specific IO requirements
 - Average read bytes/sec, average write bytes/sec
 - Reads/sec, writes/sec
 - Disk read bytes/sec, disk write bytes/sec
 - Average disk sec/read, average disk sec/write
 - Average disk queue length
- Make sure you have more disk drives for large size LUN, however some cases performance goes down after 8 drives.
- Faster spindles for better performance.

Storage Best Practices for SQL Server contd..

- Isolate log, data and tempdb files at physical disks
- Place log files in any of the RAID shown below
 - RAID 10 Preferred RAID
 - RAID 1 If not RAID 10, then choose this
 - RAID 5 If not RAID 1, then choose this
- Place data files in any of the RAID shown below
 - RAID 10 Preferred RAID
 - RAID 5 If not RAID 10, then choose this
 - RAID 1 If not RAID 5, then choose this

Storage Best Practices for SQL Server

contd..

- Place tempdb files in any of the RAID shown below
 - RAID 1 Preferred RAID
 - RAID 10 If not RAID 1, then choose this
 - RAID 0 Use with caution*
- Pre-size your data and log files so that it won't screw up disk IO
- If possible turn on Instant initialization
- Always run storage array with latest update.

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